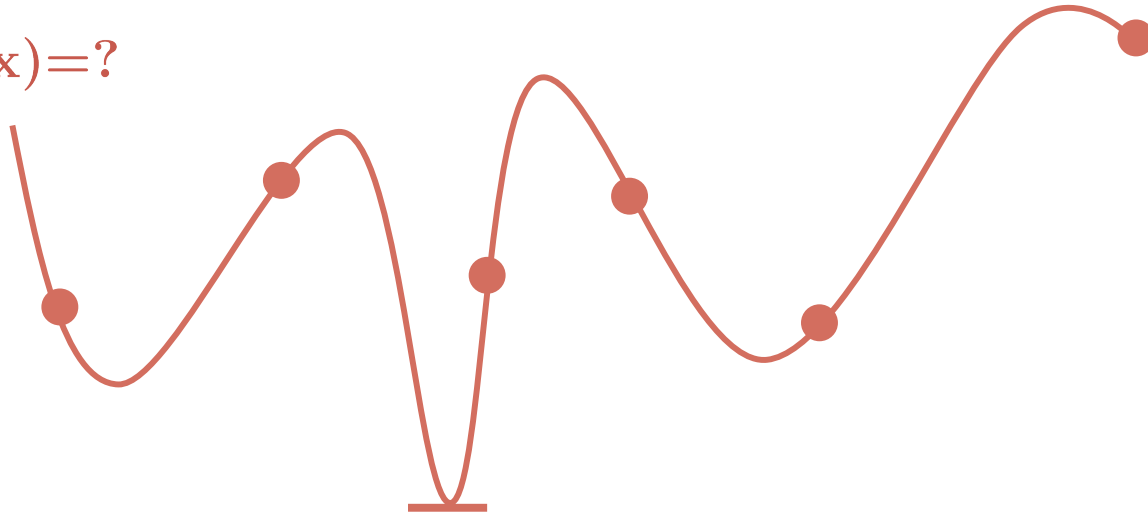


$f(x)=?$



Satya Amaran, Nick Sahinidis, Bikram Sharda, Scott Bury

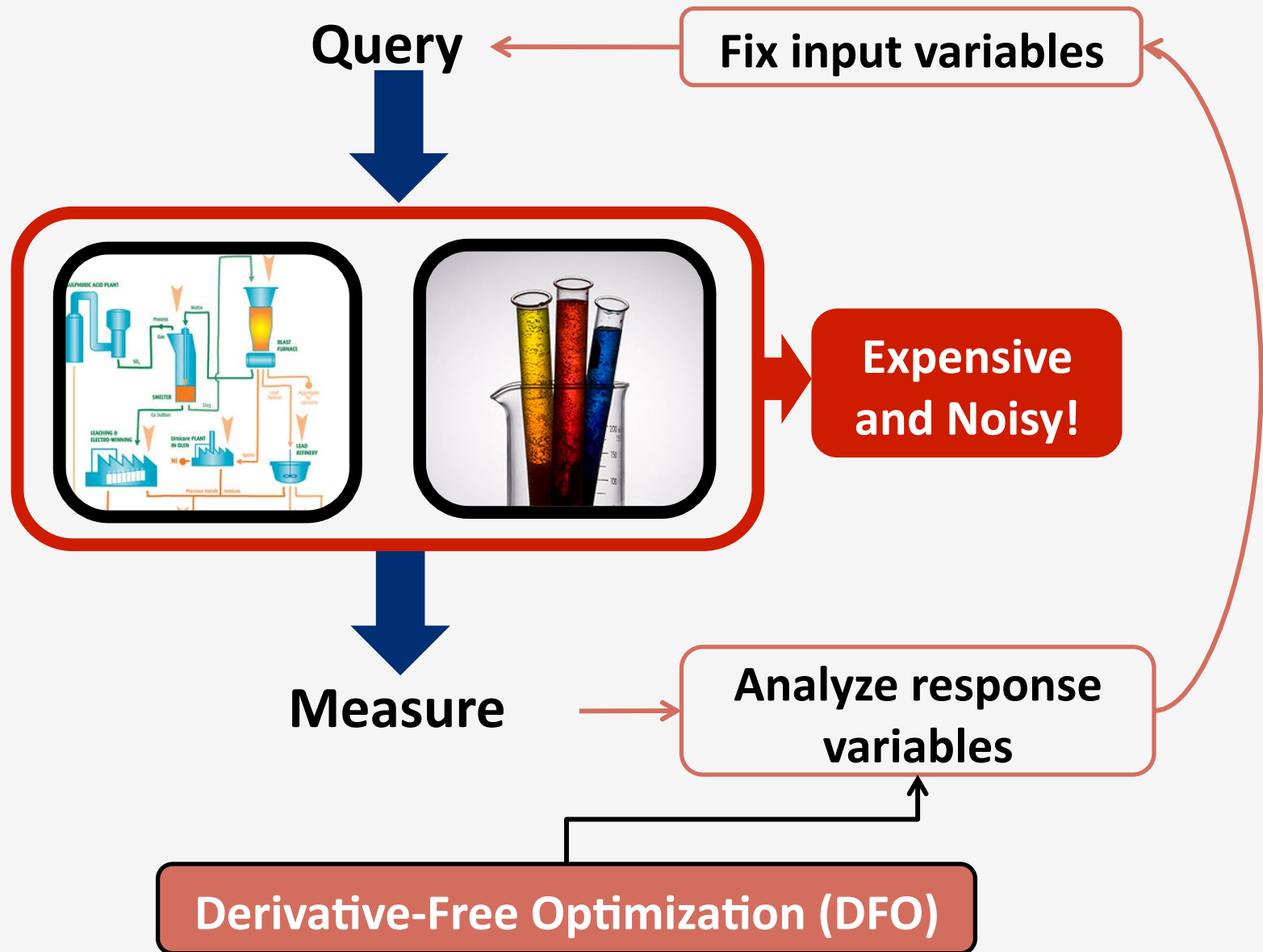
Derivative-Free Optimization and Simulation Optimization: Algorithms and Comparisons



Carnegie Mellon



Motivation



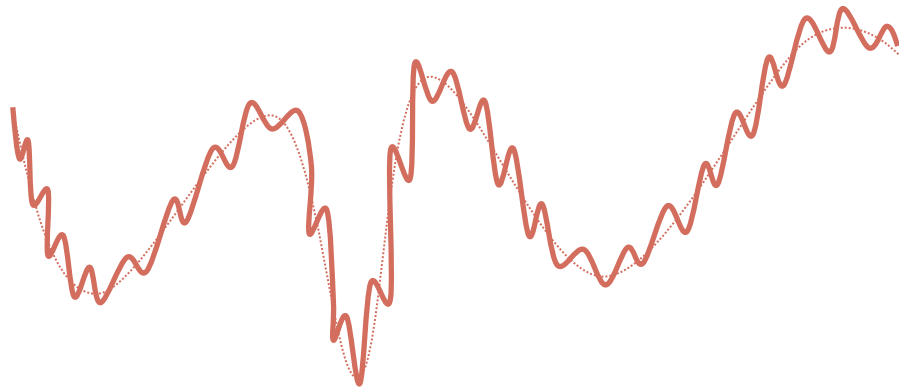
Problem definition

$$\min_{x \in \mathbb{R}^n} \mathbb{E}_{\omega} [f(x, \omega)]$$

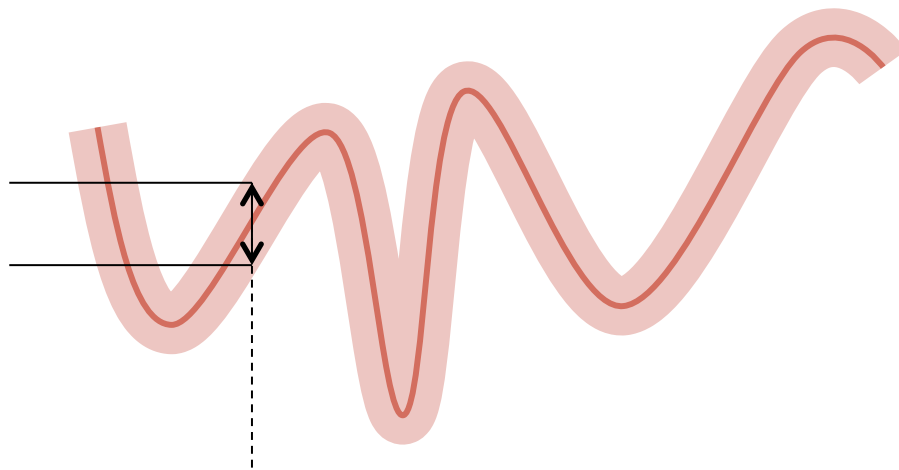
Features

- Continuous, specifiable inputs
- Bound-constrained
- Stochastic output; homogeneous uncertainty
- Expensive to evaluate
- Mono-objective
- Real-valued

Noise



- **Low-amplitude, high-frequency noise**
- **Derivative-free optimization literature**



- **Inherent stochasticity in output**
- **Simulation optimization literature**

The Challenge

- **Do the best we can when there is no model**
 - How do you exploit structure?
- **No access to derivative information**
 - Search directions? Convergence? Optimality?
- **Need to handle noise inexpensively**
 - Estimation of noise? Homogeneity?
- **Comparisons?**
- **Shift of focus**
 - Function evaluation is expensive
 - maximum decrease in few function evaluations

Trust-region based algorithm

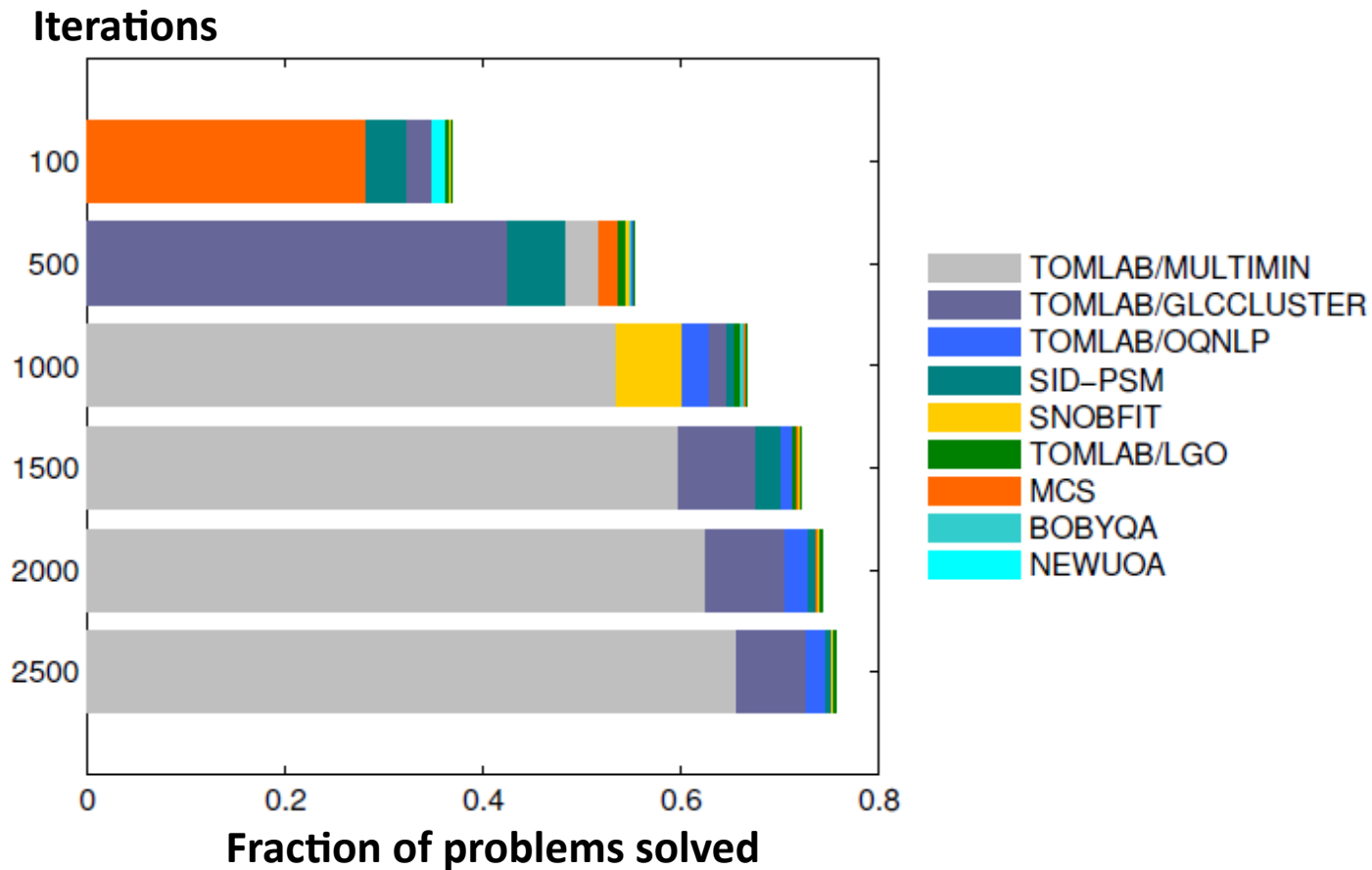
- **Algorithm based on interpolation of sample points using Radial Basis Functions**
- **Routine embedded in a trust-region framework**
- **Adapted to perform global optimization of surrogate, simple bounds on variables**

Comparisons

- **Limitations in comparing algorithms for truly stochastic problems**
 - Many implementations don't have a well-defined stopping criterion; many don't tell you what point they think is the best
 - Even if solver gives 'solution', the only way to compare is to fully characterize the point it is confident in
 - Requires human intervention; not fully automated
 - Noise may not be homogeneous or Gaussian; most solvers assume Gaussian distributions/homogeneity. Heteroscedasticity may need a different objective
 - Lack of standard libraries

DFO results

- What we've learnt from comparing DFO solvers:



List of algorithms tested

Algorithm	Type	Author (year)
SPSA – basic	Stochastic approximation	Spall (2003)
SPSA – 2nd order	Stochastic approximation	Spall (2003)
STRONG	Local quadratic response + trust region	Chang, Hong, Wan (2011)
SKO	Global kriging response surface	Huang, Allen, Notz, Zeng (2006)
SNOBFIT	Multi-start local quadratic response	Huyer, Neumaier (2008)
SNM	Nelder-Mead	Chang (2012)

Test problems

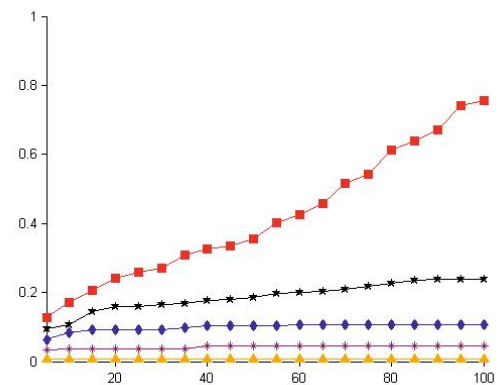
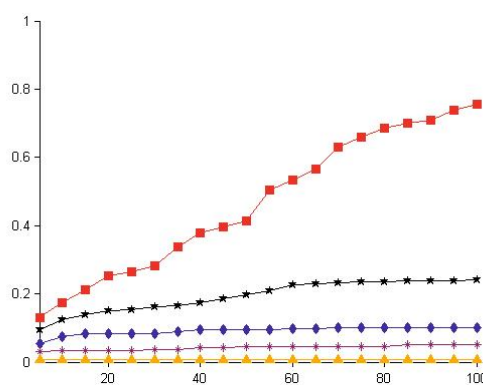
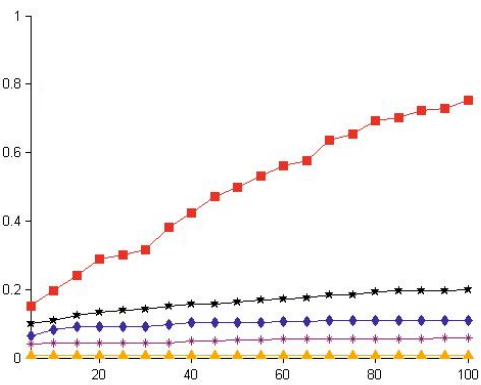
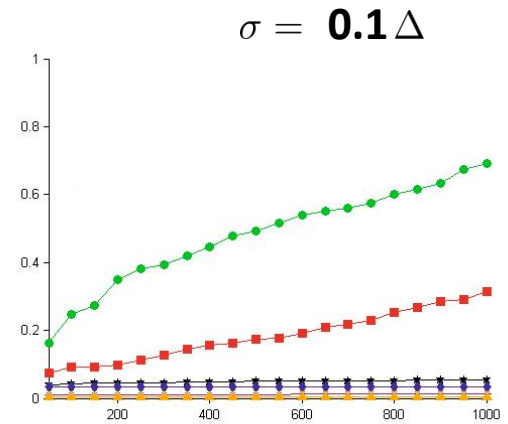
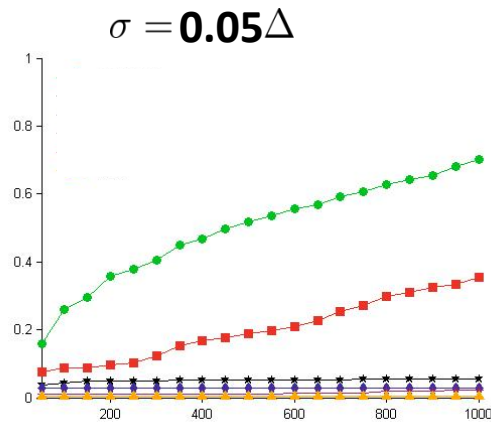
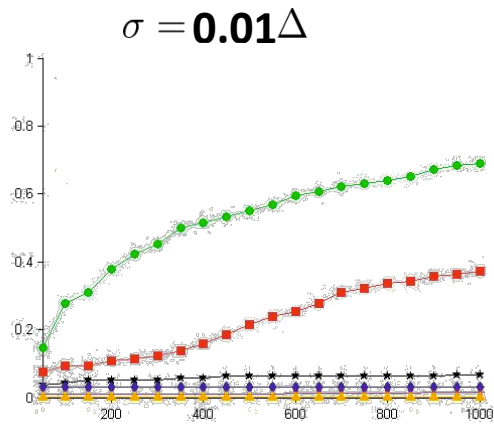
	smooth	non-smooth	Total
Convex	78	161	239
Non-convex	245	18	263
Total	323	179	502

Sources:

- Richtarik (2010), Nesterov (2007), Conn et al (1994), globallib, princetonlib, Lukšan and Vlček (2000)

Results

Relative Fraction of problems solved



—●— SNOBFIT
—★— SPSA BASIC

—■— SNM
—▲— SKO

—◆— SPSA 2ND ORDER
—*— STRONG

Iterations

Conclusions and Future Work

- **SNOBFIT performed best**
- **Add more solvers**
 - Academic
 - Commercial
- **Real problem testbeds**
 - SimOpt
- **Give feedback to community**
 - few well-documented codes available
- **Continue to develop algorithms**
 - Deterministic
 - Stochastic
 - Hybrid