

Approximation Algorithms for Process Systems Engineering

Dimitrios Letsios, Radu Baltean-Lugojan, Jeremy Bradley, Francesco
Ceccon, Kristijonas Čyras, Georgia Kouyialis, Natasha Page, Johannes
Wiebe, Francesca Toni & Ruth Misener

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Tuesday 30th March, 2021

Paper Letsios et al., *Computers & Chemical Engineering*, 2020.

Visit London virtually this June . . . for the **MINLParty!**



MINLP workshop

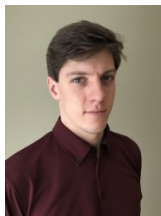
- 28 - 29 June 2021 at Imperial,
- Organized by M Anjos, P Belotti, J Kronqvist & me,
- Mix of invited/contributed talks & videos,
- <https://optimisation.doc.ic.ac.uk/minlp-workshop-2020-june-11-12/>

Team members



Georgia Kouyialis

Dimtris Letsios



Radu Baltean-
Lugojan

Natasha Page

Kristijonas Čyras

Francesca Toni

Heuristics & Approximation algorithms

Heuristic solutions

- Quickly address industrially-sized instances;
- Generate solutions with efficient running times;
- Enhance exact methods with good feasible solutions.

Heuristics & Approximation algorithms

Approximation algorithms – Heuristics with mathematical rigor

Want to find the minimum cost C_{OPT} . Prove a performance guarantee:

- Identify a good lower bound C_{LB} ;
- Design a heuristic computing good suboptimal solutions C_{ALG} ;
- Prove analytically that $C_{ALG} \leq \rho \cdot C_{OPT}$ for every instance.



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Practical applicability of approximation algorithms?



Useful for process systems engineering?

- Important optimization problems in PSE applications
 - Heat recovery networks
 - State-task network
 - Pooling problem
- Recovery & reoptimization
 - Royal Mail van allocation
- Explainable scheduling

Letsios, Kouyialis & Misener *Comput Chem Eng*, **113**:57-85, 2018.

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Heat recovery networks

Simultaneous method

Solve a mixed-integer nonlinear optimization problem, e.g. Ciric & Floudas [1989], Yee & Grossmann [1990], Papalexandri & Pistikopoulos [1994].

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Sequential method

- Minimum utility cost Linear program (LP)
- Minimum number of matches Mixed-integer linear program (MILP)
 - Papoulias & Grossmann [1983], Cerda & Westerberg [1983], Anantharaman et al. [2010]
- Minimum investment cost Nonlinear program (NLP)
 - Floudas et al. [1986]
 - **Goal** Generate many good candidate MILP solutions

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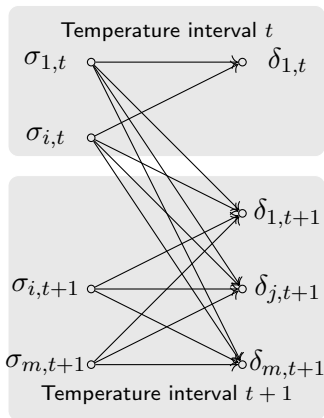
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Review Article

Furman & Sahinidis [*Ind Eng Chem Res*, 2002]

MILP Transportation Model [Cerde & Westerberg, 1983]

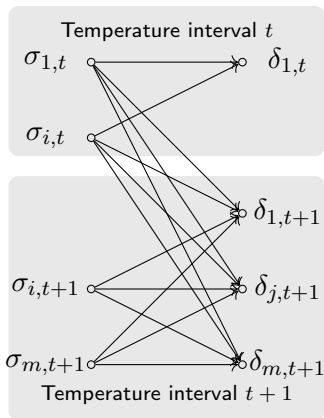


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Alternative MILP Transshipment Model [Papoulias & Grossmann, 1983]

Better experimental results, e.g. for CPLEX • Solves 1 additional problem

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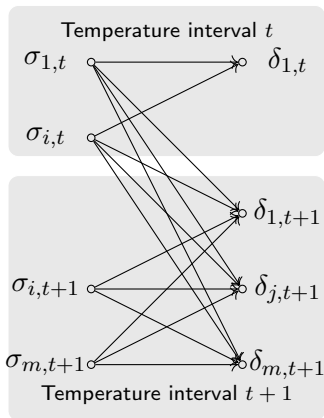
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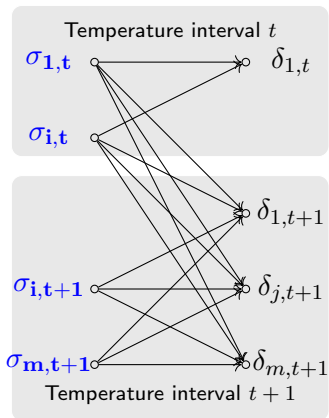


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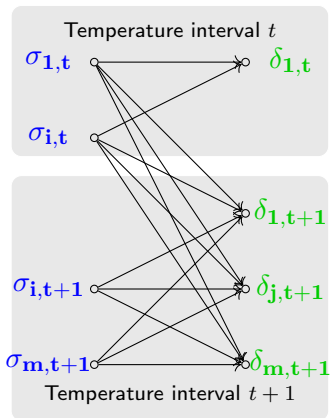


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Can't we just use state-of-the-art MILP solvers?

Test set of 48 minimum number of matches problems

- **Furman & Sahinidis [2004]** **Up to 38 streams, 357 binaries**
 - In 2004, 22 of 26 problems solve [7 hr timeout, CPLEX 7.0]
 - In 2017, 23 of 26 problems solve [30 min timeout, CPLEX 12.6.3]
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 - In 2017, 5 of 10 problems solve, 4 of 10 if using transportation model
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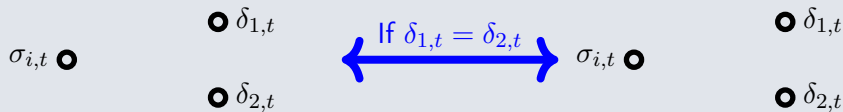
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Test Id	FS04		LKM17		
	Obj	CPU s	Obj	CPU s	Rel Gap
20sp1	19	*	19	*	15%
22sp1	25	*	25	*	8%
23sp1	23	*	23	*	26%
37sp-yfyv	36	*	36	7.32	

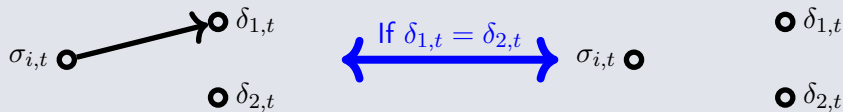
What's the difficulty here?

Symmetry [Kouyialis & Misener, 2017]



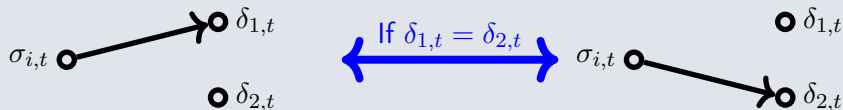
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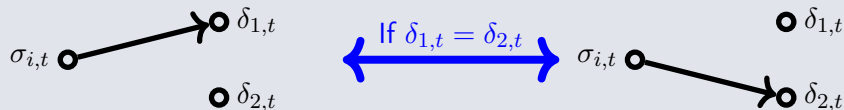
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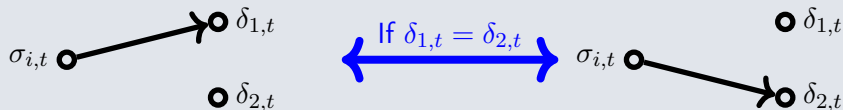


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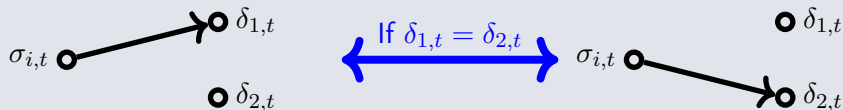


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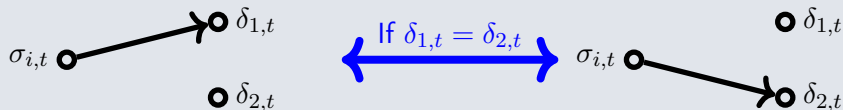


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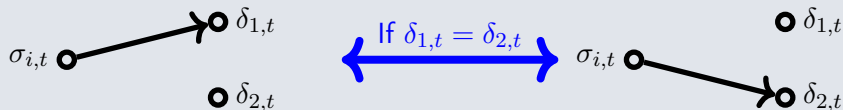


Strongly \mathcal{NP} -hard optimization problem [Furman & Sahinidis, 2001]

We developed an alternative \mathcal{NP} -hardness reduction to bin-packing.

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Similar problems

Scheduling • Cloud computing • Bin packing

Three classes of heuristic methods

Relaxation rounding

Motivation Optimize a simpler, relaxed problem. Round the result.

- Fractional linear programming rounding[†]
- Lagrangian relaxation rounding[†]
- Covering relaxation rounding

[†] Extensions to Furman & Sahinidis [2004]

Water filling heuristics

Motivation Solve temperature intervals serially. Keep composition feasible.

Greedy packing heuristics

Motivation Bin packing \iff minimum number of matches problem

Similar to Linnhoff & Hindmarsh [1983], Cerda, Westerberg, Mason & Linnhoff [1983]

Fractional linear programming rounding

Furman & Sahinidis [2004]

1. Original MILP

$$\min \sum_{i \in H} \sum_{j \in C} y_{i,j}$$

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$$\begin{aligned} \text{If } \sum_{s,t \in T} q_{i,s,j,t} > 0, \quad & \mathbf{1} \rightarrow \mathbf{y}_{i,j}. \\ \text{Else} \quad & \mathbf{0} \rightarrow \mathbf{y}_{i,j}. \end{aligned}$$

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Asymptotic behavior of Fractional LP Rounding?

FLPR is $\Omega(n)$ -approximate

Consider 1 temperature interval ...

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$$\sigma_{2,t} = n \quad \delta_{2,t} = n$$

\vdots

\vdots

$$\sigma_{n,t} = n \quad \delta_{n,t} = n$$

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- **Alg** n^2 edges with capacity 1;
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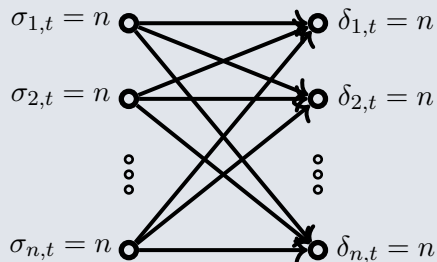
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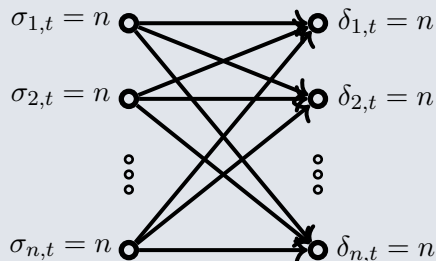


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Asymptotic behavior of Fractional LP Rounding?

FLPR is $\Omega(n)$ -approximate

Consider 1 temperature interval ...



- **Min** n edges with capacity n ;
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FLPR is $O(\max_{(i,j)} U_{ij}/L_{ij})$ approx

Heuristic $y_{i,j}$ versus optimum $y_{i,j}^*$?

$$\begin{aligned} \sum_{i \in H, j \in C} y_{i,j} &= \sum_{i \in H, j \in C} \frac{U_{i,j}}{L_{i,j}} \sum_{s,t \in T} \frac{q_{i,s,j,t}}{U_{i,j}} \\ &\leq \left(\max_{(i,j)} \frac{U_{ij}}{L_{ij}} \right) \sum_{i \in H, j \in C} y_{i,j}^{LP} \\ &\leq \left(\max_{(i,j)} \frac{U_{ij}}{L_{ij}} \right) \sum_{i \in H, j \in C} y_{i,j}^*. \end{aligned}$$

$U_{ij} \equiv$ Max heat transfer $i \rightarrow j$

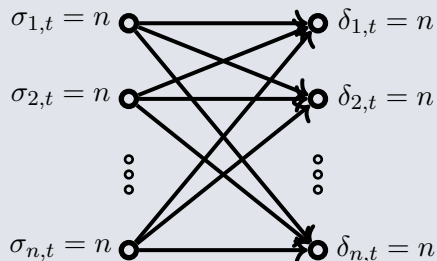
$L_{ij} \equiv$ Min heat transfer $i \rightarrow j$

Big-M parameter $U_{i,j}$ *critical!*

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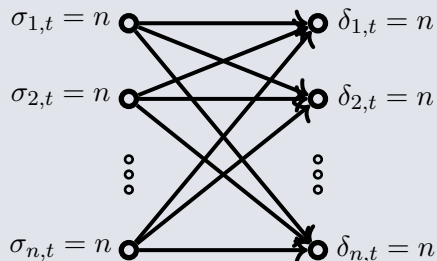
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$U_{ij} \equiv$ Max heat transfer $i \rightarrow j$

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Big-M parameter $U_{i,j}$ *critical!*

Paper improves big-M values

Three classes of heuristic methods

Relaxation rounding

Motivation Optimize a simpler, relaxed problem. Round the result.

- Fractional linear programming rounding[†]
- Lagrangian relaxation rounding[†]
- Covering relaxation rounding

[†] Extensions to Furman & Sahinidis [2004]

Water filling heuristics

Motivation Solve temperature intervals serially. Keep composition feasible.

Greedy packing heuristics

Motivation Bin packing \iff minimum number of matches problem

Similar to Linnhoff & Hindmarsh [1983], Cerda, Westerberg, Mason & Linnhoff [1983]

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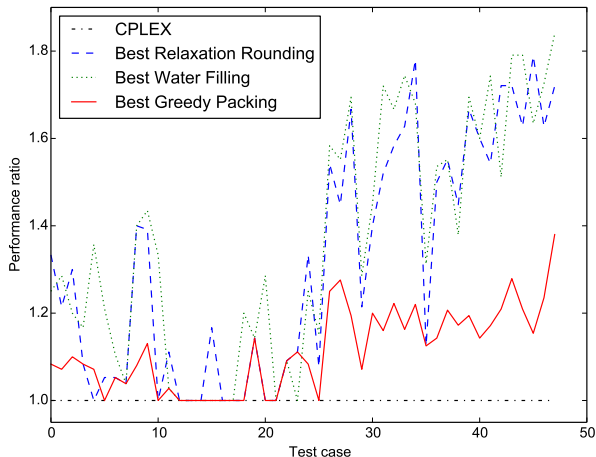
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Three classes of heuristics in competition

3 Relaxation rounding, 2 Water filling, 4 Greedy packing

Performance ratio heuristic value/best known sol'n



Performance guarantees

- **LP rounding**
 $\Omega(n)$
- **Greedy packing**
 $O(\log n + \log(h_{\max}/\epsilon))$
- **Worst case greedy packing**
asymptotic ratio better than best case **LP rounding** in pathological example.

Heat exchanger networks – Larger instances [160 streams]

In all 3 cases, the high quality CPLEX solution took 2 hours to compute. For 1-2 hours, the heuristic is better ($> 10\%$).

Test Case	Greedy Packing SS		CPLEX Transshipment	
	Value	Time	Value	Time
large_scale0	233	642.94	175	*
large_scale1	218	652.00	219	*
large_scale2	242	670.32	239	*

Practical applicability of approximation algorithms?

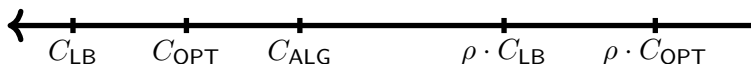


Useful for process systems engineering?

- **Important optimization problems in PSE applications**
 - **Heat recovery networks**
 - State-task network
 - Pooling problem
- Recovery & reoptimization
 - Royal Mail van allocation
- Explainable scheduling

Baltean-Lugojan & Misener, *J Global Optim*, 71:655-690, 2018.

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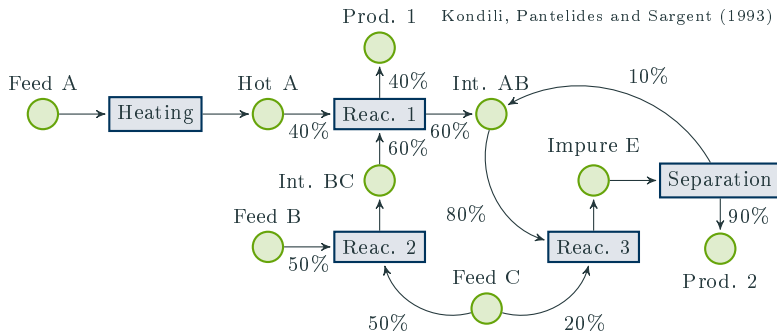


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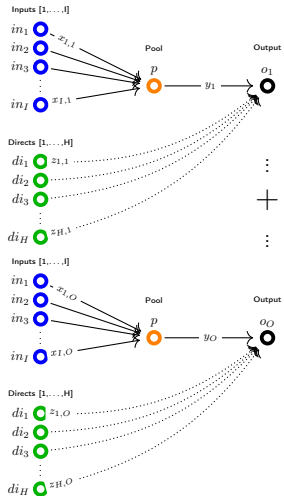
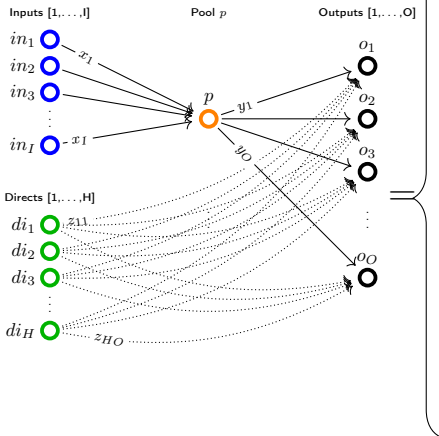
State-task network



STN complexity & efficient heuristics

- Modelling formulations [Maravelias, 2005]
- Generalises job-shop scheduling, so \mathcal{NP} -hard [Burkard et al., 1998]
- Special polynomial cases [Blömer & Günther, 2000]
- Efficient feas solutions [Burkard et. al, 1998, Blömer & Günther, 2000]

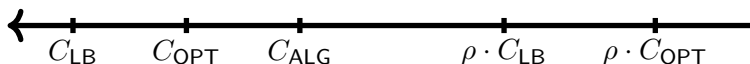
Pooling problem



Complexity & Heuristics <https://github.com/cog-imperial/pooling-network>

- Reduction from maximum independent set, so \mathcal{NP} -hard [Alfaki & Haugland, 2013]
- Polynomial cases [Haugland, 14; Boland et al., 17; Baltean-Lugojan & M, 18]
- MIP approximation heuristic [Dey & Gupte, 2015]

Practical applicability of approximation algorithms?

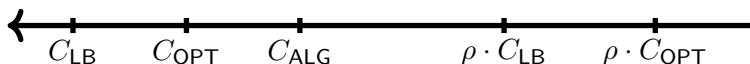


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Letsios & Misener, *European J Operational Research*, 2021.

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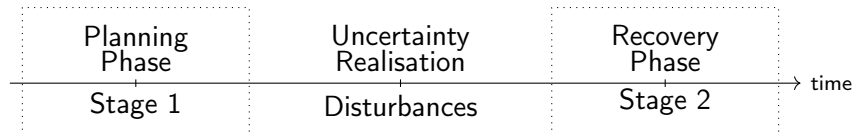
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How to deal with highly uncertain environments?



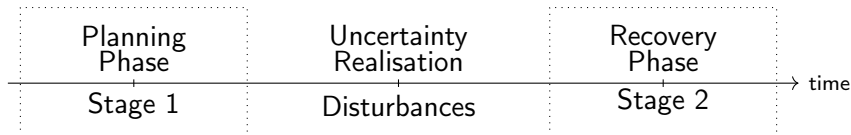
Planning & Recovery

Liebchen, Lübbecke, Möhring, Stiller [2009]



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Sources of uncertainty

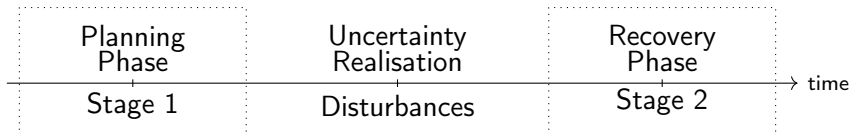
- Unexpected incidents,
- Erroneous input data,
- Future events.

Related Work

- 2-stage robust optimization,
- Recoverable robustness,
- Adjustable robustness.

Planning & Recovery

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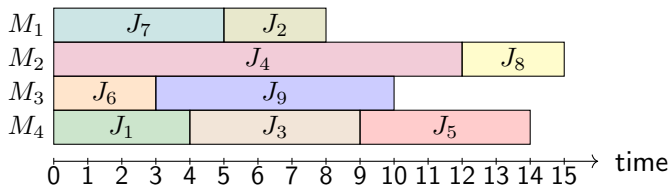
Related Work

- 2-stage robust optimization,
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Benefit of reoptimization

Reactive response in case of unexpected disturbances.

Multiprocessor scheduling – Strongly \mathcal{NP} -hard



Input

- Set $J = \{1, 2, \dots, n\}$ of jobs,
- Job j has a processing time p_j ,
- Set $M = \{1, 2, \dots, m\}$ of parallel identical machines.

Objective

- Construct a non-preemptive schedule with minimum makespan C_{\max} .

Multiprocessor scheduling – Mixed-integer optimization

$$\begin{aligned} \min_{\mathbf{x}, C_{\max}} \quad & C_{\max} \\ \sum_{j=1}^n x_{i,j} \cdot p_j & \leq C_{\max} & i \in M \\ \sum_{i=1}^m x_{i,j} & = 1 & j \in J \\ x_{i,j} & \in \{0, 1\} & j \in J, i \in M \end{aligned}$$

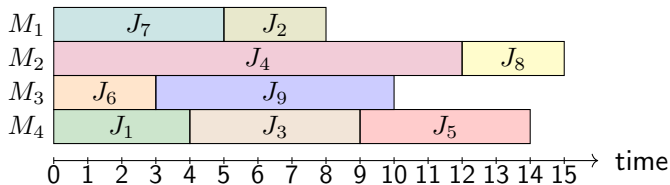
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Multiprocessor scheduling – Perturbation types



Groups of perturbations

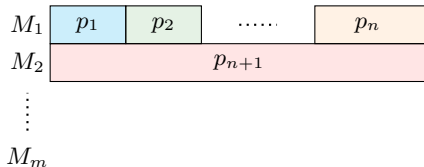
- Machine activation,
- Job arrival, processing time augmentation & machine failure,
- Job removal & processing time reduction,

Hardness of rescheduling

Job removal & processing time reduction

Job removal example

Instance I_{init} has m machines & $n + 1$ jobs. One job has processing time $p_{n+1} = \sum_{j=1}^n p_j$. Perturb I_{init} by removing job J_{n+1} .

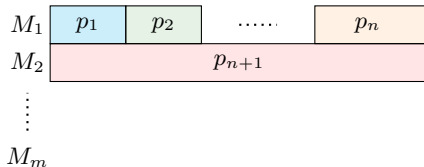


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Observations

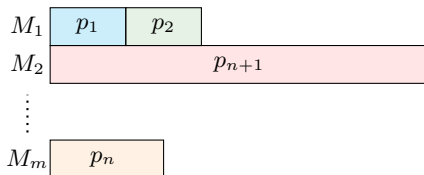
- The recovery problem is strongly \mathcal{NP} -hard.
- In a limited recovery setting, the initial schedule is a weak $\Omega(m)$ approximation for the new instance.

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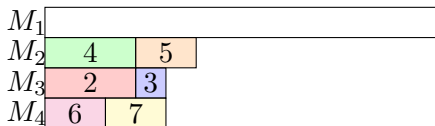
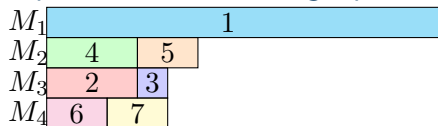
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Reoptimization Travelling Salesman Problem (R-TSP)

R-TSP remains highly inapproximable even if all optimal solutions of the initial instance are known. *Böckenhauer, Hromkovič, Sprock [2011]*

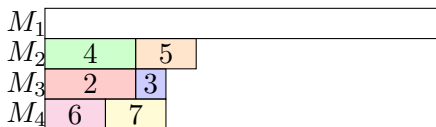
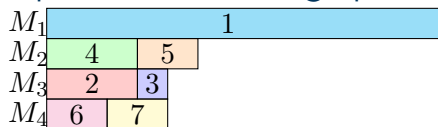
Importance of lexicographic optimization



Re-scheduling with a lexicographic optimal schedule

If the initial schedule S_{init} is lexicographic optimal and 1 disturbance occurs, then S_{init} can become a 2-approximate schedule for the new instance.

Importance of lexicographic optimization



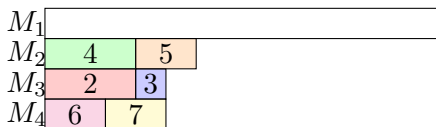
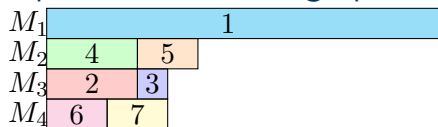
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Lexicographic Optimization Definition

- m objective functions F_1, F_2, \dots, F_m ordered with respect to priority.
- $F_i : S \rightarrow \mathbb{R}_0^+$.
- $\text{lex min}_{x \in S} \{F_1(x), F_2(x), \dots, F_m(x)\}$ computes a solution x^* where:
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Importance of lexicographic optimization



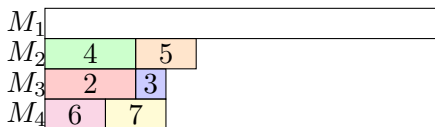
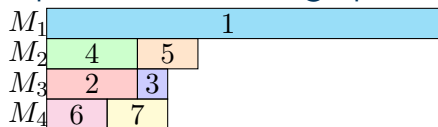
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Importance of lexicographic optimization



Re-scheduling with a lexicographic optimal schedule

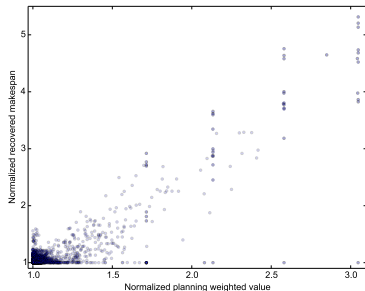
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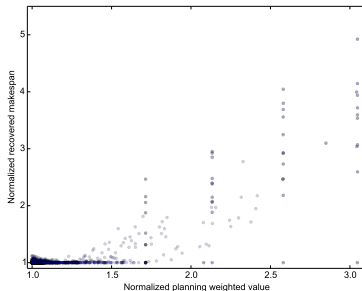
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Practical applicability of lexicographic optimization?

Recover feasibility only



Allow limited recovery actions



Test conditions

- Medium instances only,
- Starting with the solution pool of possible heuristic solutions,
- Normalise the initial and recovered schedules.

Royal Mail's van allocation problem



Challenge

- At a delivery office in a morning \implies deliver by afternoon
- 1250 delivery offices
- 37,000 vans; 90,000 drivers; 27 million locations

Letsios, Bradley, Suraj G, Misener & Page, *Journal of Scheduling*, 2021.

Bounded Job Start Scheduling Problem

$$\min_{x_{j,s}, T} T \quad (1a)$$

$$T \geq x_{j,s}(s + p_j) \quad j \in \mathcal{J}, s \in D \quad (1b)$$

$$\sum_{j \in \mathcal{J}} \sum_{s \in A_{j,t}} x_{j,s} \leq m \quad t \in D \quad (1c)$$

$$\sum_{s \in F_j} x_{j,s} = 1 \quad j \in \mathcal{J} \quad (1d)$$

$$\sum_{j \in \mathcal{J}_s} x_{j,s} \leq g \quad s \in D \quad (1e)$$

$$x_{j,s} \in \{0, 1\} \quad j \in \mathcal{J}, s \in F_j \quad (1f)$$

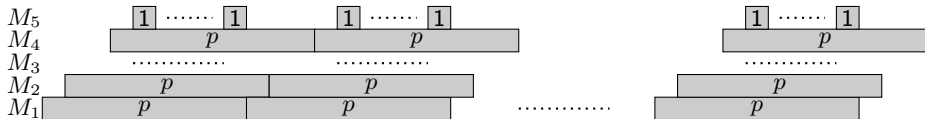
BJSP is strongly \mathcal{NP} -hard in the case $g = 1$, reduction to 3-Partition and ...

- Generalize fundamental makespan scheduling, i.e. $P||C_{\max}$,
- Relax forbidden sets scheduling, job subsets can't run in parallel [Schäffter, 1997],
- Relax scheduling with forbidden job start times [Billaut & Sourd, 2009; Rapine & Brauner, 2013; Gabay et al. 2016; Mnich & van Bevern, 2018] .

Longest job processing time won't save us ...



(a) LPT schedule S



(b) Optimal schedule S^*

Figure: LPT is 2-approximate for minimizing makespan and this ratio is tight.

How to get an approximation ratio better than 2?

Cases when longest job processing time is useful

Instance $\langle m, \mathcal{J} \rangle$ is *long* if $p_j \geq m, \forall j \in \mathcal{J}$ and *short* if $p_j < m, \forall j \in \mathcal{J}$.

- LPT is 5/3-approximate for long instances,
- LPT is optimal for short instances.

Shortest processing time first [good if p_{\max} smaller than average load]

LSPT is 2-approximate for minimizing makespan. For long instances, LSPT is $(1 + \min\{1, 1/\alpha\})$ -approximate, where $\alpha = (\frac{1}{m} \sum_{j \in \mathcal{J}} p_j) / p_{\max}$.

Mixing long & short jobs with machine augmentation

LSM computes a 1.985-approximate schedule with 1.2-machine augmentation by having some machines work with long jobs and some with short jobs. The bad case (needing machine augmentation) is with many very long jobs, i.e. more than $\lceil 5m/6 \rceil$ jobs with $p_j > T^*/2$.

LexOpt Scheduling with Machine Augmentation

$$\min_{x_{j,s}, v, w} v + \theta \left(\sum_{j,s} x_{j,s} w_{j,s+p_j} \right) \quad (2a)$$

$$v \geq \sum_{j,s} x_{j,s} \quad j \in \mathcal{J}, s \in D \quad (2b)$$

$$x_{j,s}(s + p_j) \leq D \quad j \in \mathcal{J}, s \in D \quad (2c)$$

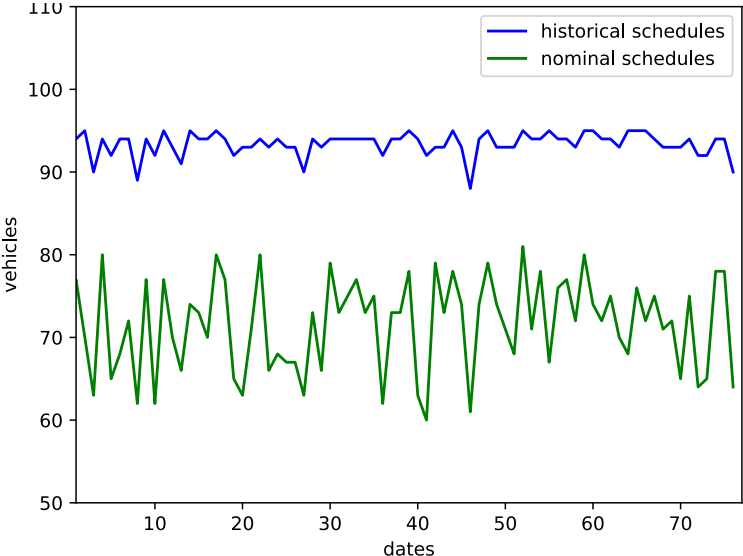
$$\sum_{j \in \mathcal{J}} \sum_{s \in A_{j,t}} x_{j,s} \leq m \quad t \in \mathcal{D} \quad (2d)$$

$$\sum_{s \in F_j} x_{j,s} = 1 \quad j \in \mathcal{J} \quad (2e)$$

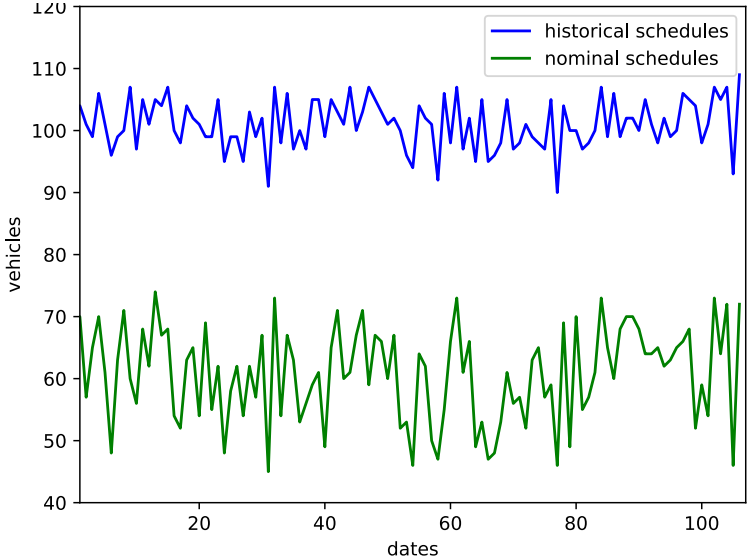
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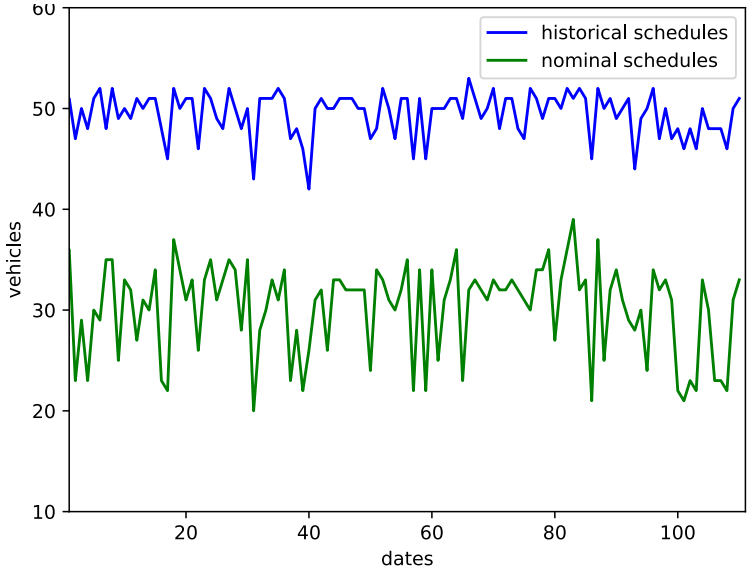
Evaluating historical schedules ...



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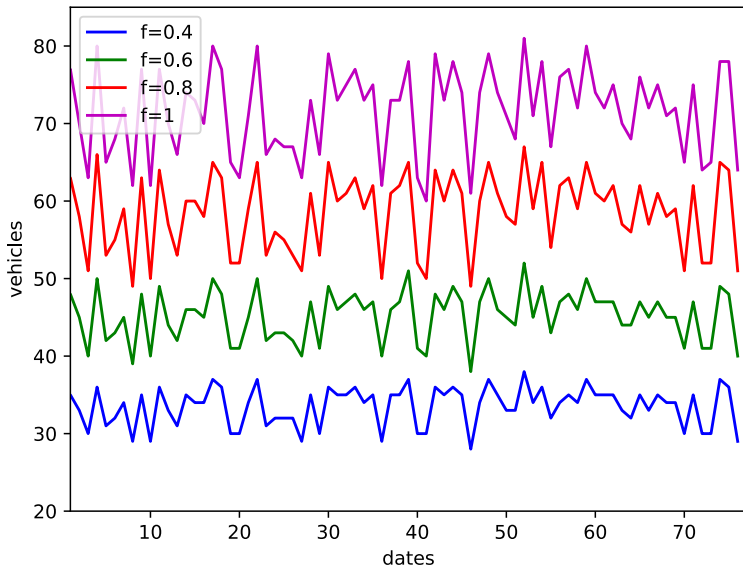


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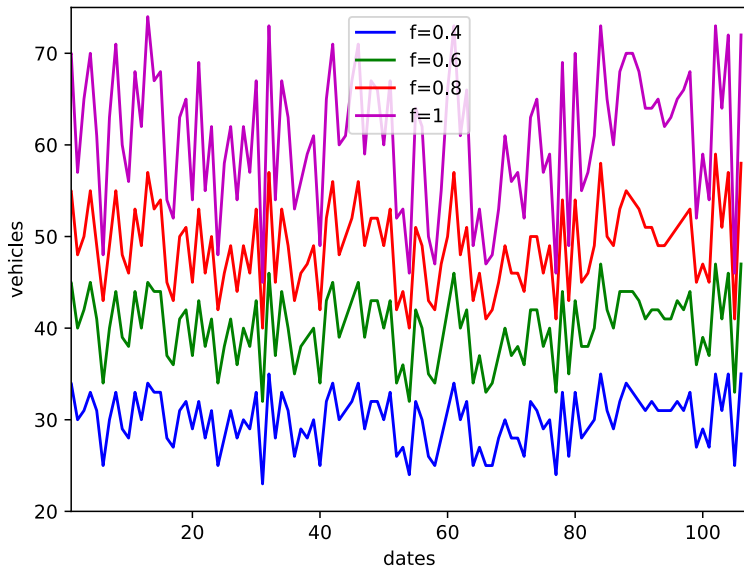
Sensitivity analysis

Delivery Office 1



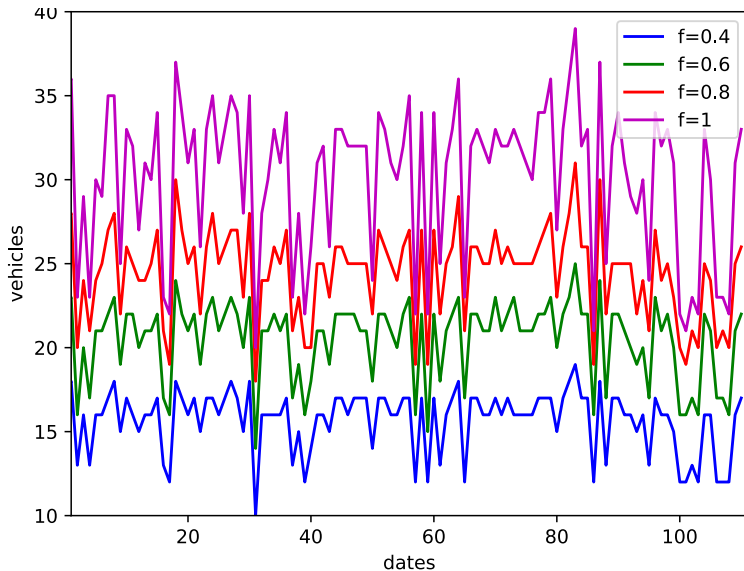
Sensitivity analysis

Delivery Office 2



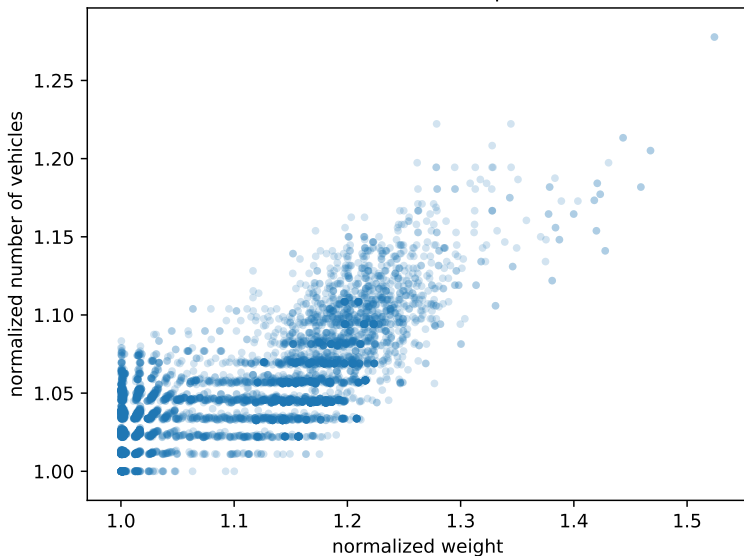
Sensitivity analysis

Delivery Office 3



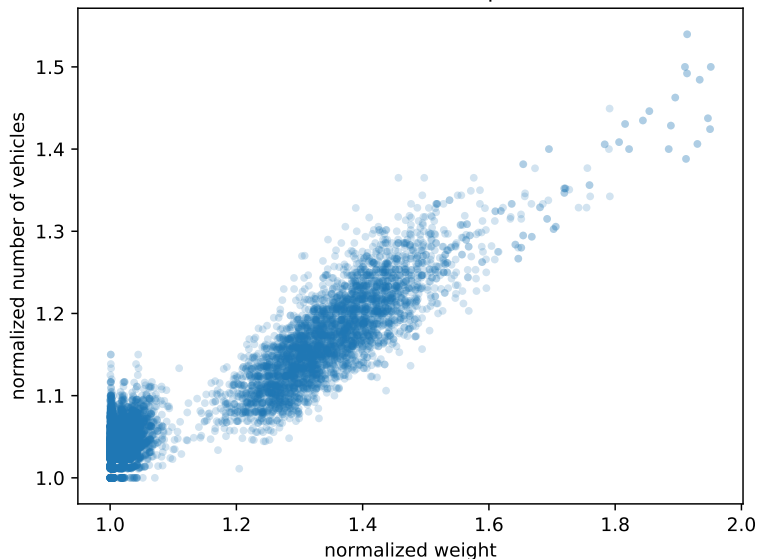
Advantage of lexicographic optimization Delivery Office 1

robustness w.r.t. completions

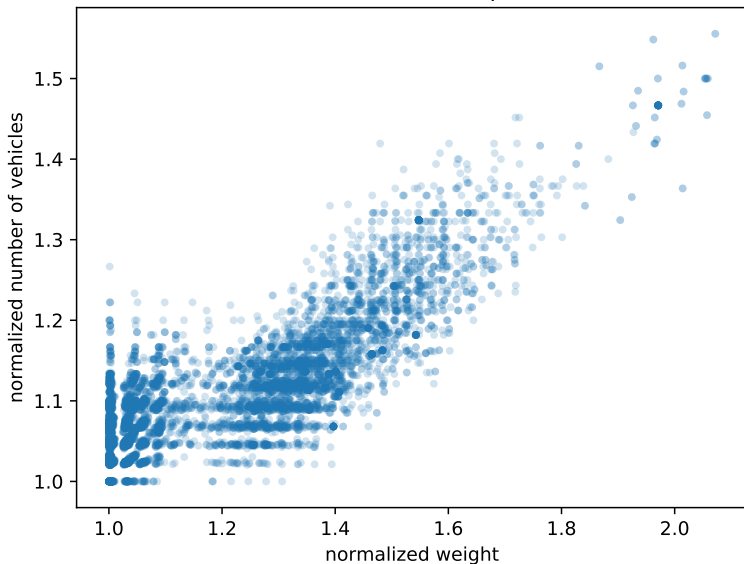


Advantage of lexicographic optimization Delivery Office 2

robustness w.r.t. completions



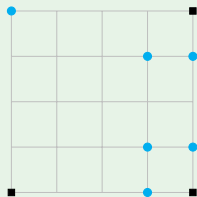
robustness w.r.t. completions



Extensions to other applications

Facility Location

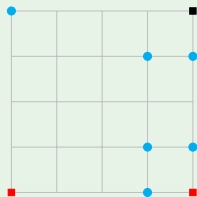
- n customers
- m facility locations
- Open $k < m$ facilities.
- Minimise maximum distance of a customer to its closest facility.



Extensions to other applications

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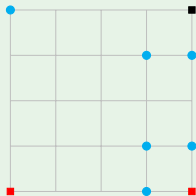
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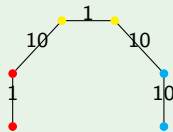
Facility Location

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Min-Max Graph Partitioning

- G : graph with edge weights,
- Partition the vertices into equal-sized subsets,
- Minimise the maximum total weight of the edges leaving a single part.



Commonalities:

- Partitioning problems with a cost tied to each partition component,
- Min-max problems.

Practical applicability of approximation algorithms?



Useful for process systems engineering?

- Important optimization problems in PSE applications
 - Heat recovery networks
 - State-task network
 - Pooling problem
- **Recovery & reoptimization**
 - **Royal Mail van allocation**
- Explainable scheduling

Čyras, Letsios, Misener & Toni, AAAI [oral], 2019.

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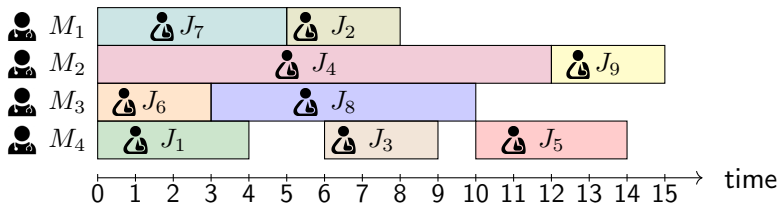
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Makespan scheduling

Example: nurse rostering



Input

- Set $J = \{J_1, J_2, \dots, J_n\}$ of jobs
- Job J_j has a processing time p_j
- Set $M = \{M_1, M_2, \dots, M_m\}$ of machines

Objective

- Construct a schedule S with minimum makespan (\mathcal{NP} -hard)

Challenge: Explain this to a nurse!

Why am I
to do job j ?



$$\min_{\mathbf{x}, C_{\max}} C_{\max}$$
$$\begin{aligned} \sum_{j=1}^n x_{i,j} \cdot p_j &\leq C_{\max} & i \in M \\ \sum_{i=1}^m x_{i,j} &= 1 & j \in J \\ x_{i,j} &\in \{0, 1\} & j \in J, i \in M \end{aligned}$$

★

Schedule S is **efficient** iff

- Feasible ★
- No job can be moved from a busiest machine: $C_i - C_{i'} \leq p_j$
- No jobs can be exchanged with any busiest machine: for $j' \neq j$ with $x_{i',j'} = 1$, if $p_j > p_{j'}$, then $C_i + p_{j'} \leq C_{i'} + p_j$

for any $j \in J$ such that $x_{i,j} = 1$ and $C_i = C_{\max}$.

Explanation desiderata

Cognitive tractability

Explanations pertaining to schedule S are concise (polynomial in size)

Computational tractability

Explaining whether and why schedule S is (not) good can be performed efficiently (in polynomial time)

Soundness & completeness

Given schedule S , there exists an explanation why S is (not) good **iff** S is (not) good

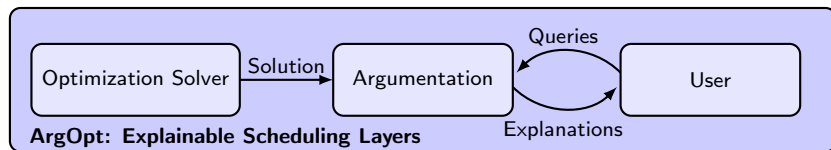
Build an interpretive model for classification

Dash, Günlük & Wei. Boolean decision rules via column generation. Advances in Neural Information Processing Systems (NeurIPS). 2018.

ArgOpt: Argumentation-Optimization

Argumentation

Explainable abstraction paradigm for reasoning with incomplete and conflicting information



Explanations with respect to

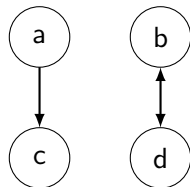
- Schedules from the optimization solver
- Schedules from the user

Argumentation

Argumentation framework

Directed graph with:

- nodes – *arguments*
- edges – *attacks*

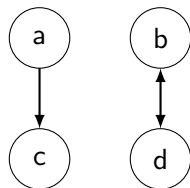


Argumentation

Argumentation framework

Directed graph with:

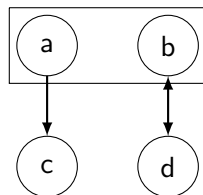
- nodes – *arguments*
- edges – *attacks*



Stable extension of AF

A set S of arguments such that:

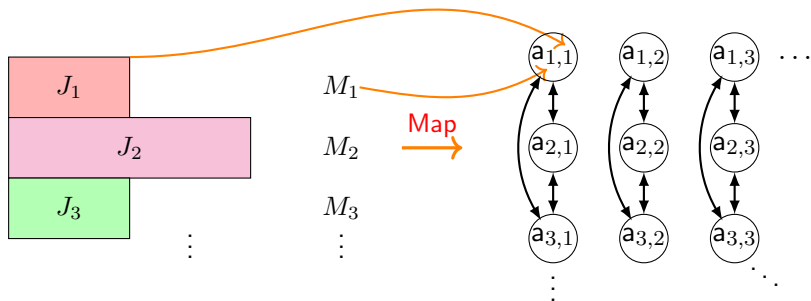
- no attacks between arguments in S
 - internally consistent (*conflict-free*)
- attacks all arguments not in S
 - externally aggressive, global



{a, b} is stable
(so is {a, d})

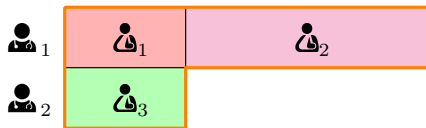
Mapping makespan scheduling argumentation frameworks

An argumentation framework models decisions with arguments, and incompatibilities with attacks:

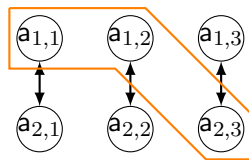


- Assignments $x_{i,j}$ become arguments $a_{i,j}$
- $a_{i,j}$ attacks $a_{k,l}$ iff $i \neq k$ and $j = l$
 - Different machines compete for the same job
- Stable extensions are 'good' schedules

Nurse: Can I do this?

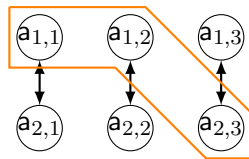
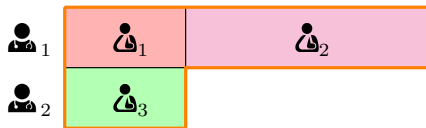


Feasible...

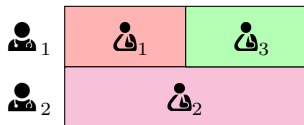


Stable

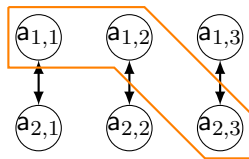
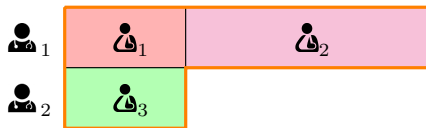
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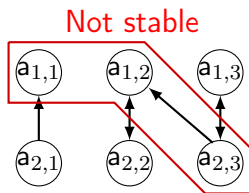
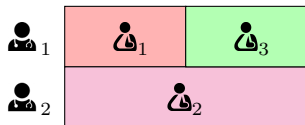
But not efficient! Swap jobs.



Nurse: Can I do this?



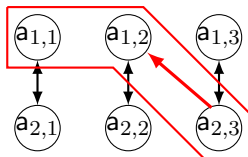
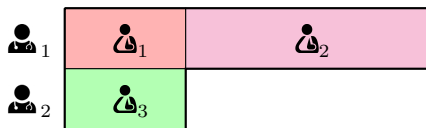
But not efficient! Swap jobs.



An attacked argument that does not counter-attack represents an inefficient allocation!

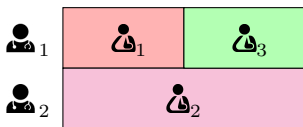
Natural language explanations

Natural language explanations extracted from AFs

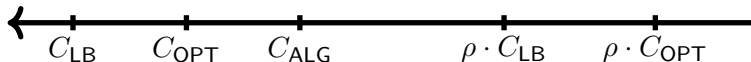


The attack from $a_{2,3}$ to $a_{1,2}$ explains why $S \approx \{a_{1,1}, a_{1,2}, a_{2,3}\}$ is not efficient:

Because S can be improved by swapping jobs 3 and 2 between nurses 2 and 1.



Practical applicability of approximation algorithms?



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Lexicographic optimal scheduling

MILP reformulation

- Machines ordered in non-increasing order of completion times.
- Completion time bound strengthening constraints.

$$\begin{aligned} \text{lex min}_{\mathbf{x}, \mathbf{C}} \quad & \{C_1, C_2, \dots, C_m\} \\ C_i & \geq C_{i+1} & i \in M \setminus m \\ C_i & \geq \frac{1}{m-i+1} \left(\sum_{j=1}^n p_j - \sum_{i'=1}^{i-1} C_{i'} \right) & i \in M \\ C_i & = \sum_{j=1}^n x_{i,j} \cdot p_j & i \in M \\ \sum_{i=1}^m x_{i,j} & = 1 & j \in J \\ x_{i,j} & \in \{0, 1\} & j \in J, i \in M \end{aligned}$$

Input

- Set $J = \{1, 2, \dots, n\}$ of jobs,
- Job j has a processing time p_j ,
- Set $M = \{1, 2, \dots, m\}$ of parallel machines with completion time C_i .

State-of-the-art lexicographic optimization methods

Sequential method

- $v_1^* = \min\{F_1(\vec{x}, \vec{C}) : (\vec{x}, \vec{C}) \in S\}$.
- For $i = 2, \dots, m$,
 - $v_i^* = \min\{F_i(\vec{x}, \vec{C}) : x \in S, F_1(\vec{x}, \vec{C}) = v_1^*, \dots, F_{i-1}(\vec{x}, \vec{C}) = v_{i-1}^*\}$
- Return the last computed solution.

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Simultaneous (highest rank objective) method

- Solve $v_1^* = \min\{C_1 : (\vec{x}, \vec{C}) \in S\}$.
- Compute the solution pool $\mathcal{P} = \{(\vec{x}, \vec{C}) \in S : C_1 = v_1^*\}$.
- Return the lexicographically smallest solution in \mathcal{P} .

State-of-the-art lexicographic optimization methods

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Weighting method

- Set big-M parameter $M = 2.$
- For $i = 2, \dots, m,$ set machine weight $w_i = M^{m-i}.$
- Solve $\min\{\sum_{i=1}^m w_i \cdot C_i : (\vec{x}, \vec{C}) \in \mathcal{S}\}.$

Novel bounding technique

Can we develop methodology for bounding the best solution?

Let's develop strong lexicographic optimization lower bounding technique to solve the lex optimization problem exactly.

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Let's develop strong lexicographic optimization lower bounding technique to solve the lex optimization problem exactly.

Vectorial lower bound of schedule S

- A vector $\vec{L} = (L_1, \dots, L_m)$, s.t. $L_i \leq C_i(S)$, for all $i = 1, 2, \dots, m$ (both vectors \vec{L} and $\vec{C}(S)$ are sorted in non-increasing order).

Novel bounding technique

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Vectorial bounds may enforce exact, branch-and-cut methods

- Better convergence to efficient solutions,
- Improved global optimality proving.

Lexicographic branch-and-bound method

Branch-and-bound ingredients

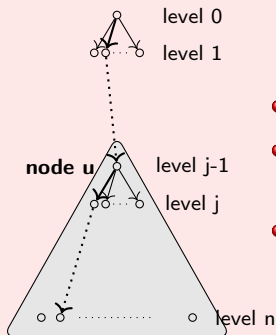
- Sort the jobs $p_1 \geq \dots \geq p_n$,
- Search a tree with $n + 1$ levels. Level ℓ has assigned jobs J_1, \dots, J_ℓ ,
- Depth first search.

Lexicographic branch-and-bound method

Branch-and-bound ingredients

- Sort the jobs $p_1 \geq \dots \geq p_n$,
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Pruning using vectorial lower bounds



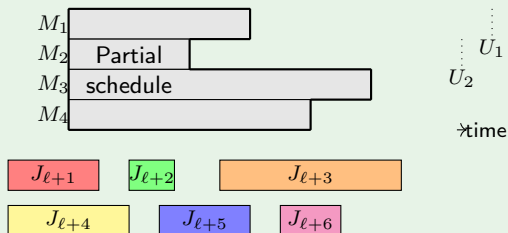
- S_{inc} : Best found (*incumbent*) solution,
- At node u , compute a vectorial lower bound $\vec{L}(u)$ of the lex best schedule in $\mathcal{S}(u)$,
- If $\vec{C}(S_{inc}) \leq_{lex} \vec{L}(u)$, then prune the subtree.

$\mathcal{S}(u)$: set of all schedules below node u

Vectorial lower bound computation

- In our concrete scheduling problem:
 - Approximate scheduling problem with job rejections,
 - Use knapsack-like bounding approaches,
 - Equivalent to constructing a pseudo-schedule which is feasible except that some jobs are scheduled fractionally.

L_3 Computation

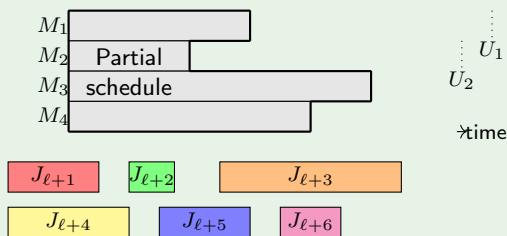


Vectorial lower bound computation [cont.]

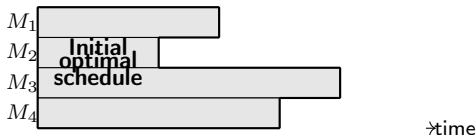
Computation of the k -th component of vectorial lower bound

- 1: Select job index $q = \min\{j : \sum_{j'=\ell+1}^j p_{j'} \geq \sum_{i=1}^{k-1} (U_i - t_i)\}$.
- 2: Compute remaining load $\lambda = \sum_{j=q+1}^n p_j$.
- 3: Return the maximum among:
 - $\min_{k \leq i \leq m} \{t_i\} + p_{q+1}$, and
 - $\max_{k \leq i \leq m} \{t_i\} +$
 $\max \left\{ \frac{1}{m-k+1} \left(\lambda - \sum_{i=k+1}^m (\max_{k \leq i \leq m} \{t_i\} - t_i) \right), 0 \right\}$.

L_3 Computation

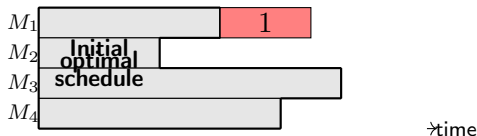


Longest-processing time first heuristic – Add k new jobs



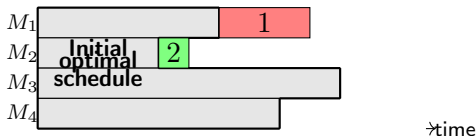
1) **Round-robin** algorithm is $O(k)$ -time $\left(1 + \left\lceil \frac{k}{m} \right\rceil\right)$ -approximate.

Longest-processing time first heuristic – Add k new jobs



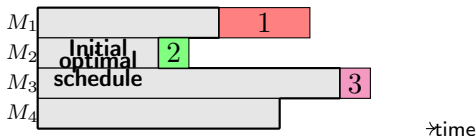
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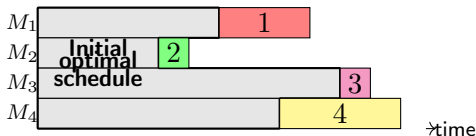
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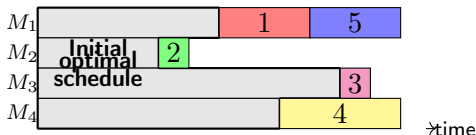
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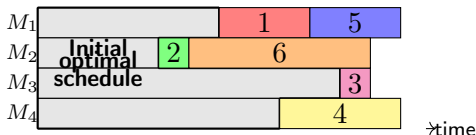
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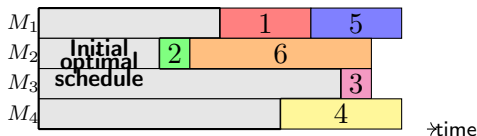
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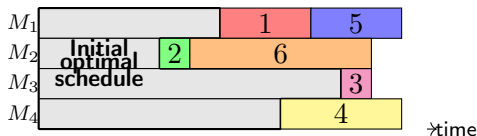
Longest-processing time first heuristic – Add k new jobs



1) **Round-robin** algorithm is $O(k)$ -time $\left(1 + \left\lceil \frac{k}{m} \right\rceil\right)$ -approximate.

- If $k \leq m$, then it is 2-approximate.
- If k is large, then the approximation ratio can be arbitrarily bad.

Longest-processing time first heuristic – Add k new jobs



1) **Round-robin** algorithm is $O(k)$ -time $\left(1 + \left\lceil \frac{k}{m} \right\rceil\right)$ -approximate.

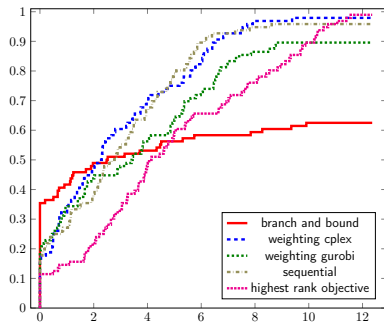
- If $k \leq m$, then it is 2-approximate.
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2) **List scheduling** algorithm is $O(k \log m)$ -time **2-approximate (tight)**.

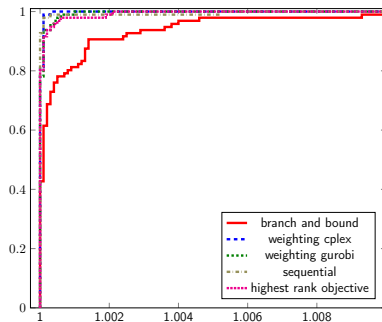
- Sort the jobs $p_1 \geq \dots \geq p_n$,
- Schedule next job to machine with lowest current completion time.

Numerical results: Moderate test set

Elapsed times on \log_2 scale



Upper bounds on $[1, 1.01]$

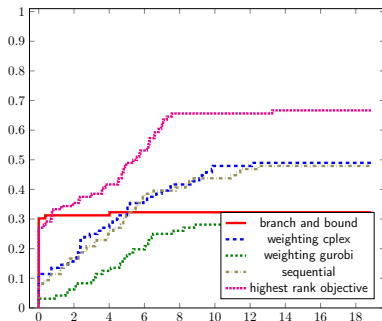


Random instance set-up & solution termination criteria

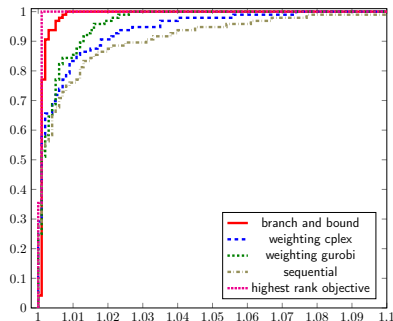
Number of machines	3, 4, 5, 6
Number of jobs	20, 30, 40, 50
Processing time parameter	100, 1000
Processing time distributions	Uniform, normal, symmetric normal
Relative error	0.0001
Time limit	10^4 seconds

Numerical results: Hard test set

Elapsed times on \log_2 scale



Upper bounds on $[1, 1.08]$

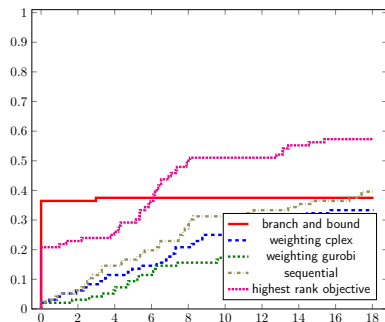


Random instance set-up & solution termination criteria

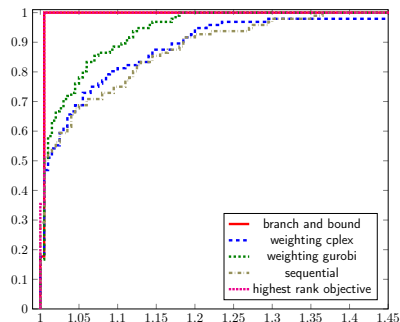
Number of machines	10, 12, 14, 16
Number of jobs	100, 200, 300, 400
Processing time parameter	1000, 10000
Processing time distributions	Uniform, normal, symmetric normal
Relative error	0.0001
Time limit	10^4 seconds

Numerical results: Challenging test set

Elapsed times on \log_2 scale



Upper bounds on $[1, 1.4]$



Random instance set-up & solution termination criteria

Number of machines	10, 15, 20, 25
Number of jobs	200, 300, 400, 500
Processing time parameter	1000, 10000
Processing time distributions	Uniform, normal, symmetric normal
Relative error	0.0001
Time limit	10^4 seconds